



Accident Caused by Carelessness

Bonus Chapter on the House

I returned from the 4 days long field trip.

An RPG game called Dragonar Story 4 will be released today, so I was euphoric while heading to the opposite direction of the school.

Dragonar Story is a king among RPG games. It's loved universally for 8 years.

I'm the type to raise his level diligently to fight the last boss. I don't know about other people, but I enjoy leveling the most.

On the way, I heard a beeping sound. I have received a message on my smartphone.

It's from my childhood friend Mika.

<<Hey! Why did you leave without me!!>>
....... Shit.

I was so excited about Dragonar Story that I forgot about Mika. Mika will be probably in bad mood for a whole day.....

Because we are childhood friends a lot of people ask if we are couple unfortunately, we are not.

If it was the truth my dream would come true, but reality doesn't work like that. More than a friend, less than a lover.

She goes to school with me just because there is not another partner... That seems to be the..... case. According to Mika.

..... I'm happy?

Therefore, today I totally forgot. I don't usually do such a thing. In addition to reply, I will suck it up with a juice. I hectically write the reply and I will also treat her to a drink. Moreover, it's a 200 yen energy drink. Therefore, I replied to Mika
< <ah, bad="" m()m="" my="" sorry.="">></ah,>
I devoted my attention to the smartphone. Just, the time to devote myself to the smartphone was bad. Commonly referred to as[Texting while walking]. I didn't notice Something falling down from the building next to me. At the same time I pressed the Submit button, a loud sound and the most intense pain I ever felt so
far My vision turned pure white ——————————————————————————————

Γ?... N..... n? J

Where is this? I woke up laying in an unknown place.

Where is this?

Bonus Chapter on the House

No, really. Where the hell is this place?

I stand up slowly.

.....N?

Wait a moment? I feel that my line of sight is little lower than usual. Did I become weird when I hit my head?

I was always weird, Mika said so.

First of all, I must grasp the situation. This is..... As far as I see, forest. How many birds are there...? Are. This one has colors like Flamingo.

No, that bird isn't the only thing I have never seen. The flower blooming under my feet. This also has a shape I have never seen before. Furthermore, the shape of leaves on the several trees are heart-shaped.

Strange.

Until now I have thought that I have been kidnapped by someone and left unattended, I don't understand. Though I don't know the reason someone would kidnap me,

I have never seen animals and plants like these..... My intuition says.

...... This is another world. At the very least not Japan.

My vision accidentally fell on my left arm.

I was shocked. 3 years ago, I injured myself to the extent I needed 7 stitches. I can't found the scar.

No, not only that.

The skin became paler... Then the hair swayed from my head. The color was surprising.

--Bright red--

No, it's possible it was dyed with blood when I hit my head. But, my head is not wet. It's also not dried stiff. And this hair is not deep red like blood, but lovely scarlet.

_____It's decided. This is not the place I come from. I might be laughed at if there's someone watching me, but I don't think this place is Earth.

Certainly there is a chance that I'm just sick, but I decided to think this is real so I muttered.

「Another world...... huh...」

At that moment, something gently fell down from above.

[Paper?]

I mutter unintentionally. I picked up the paper which fell and read. This was written on it.

《To you. You must be surprised at the sudden development.

Unfortunately, on Earth, a flowerpot fell down on your head and you died.

However, at that time, when a bird droppings fell on my head, you treated me with gentleness...... I was moved.

Therefore, I rescued every bit of your soul I could.

The name of this world is "Anazumu".

I really wanted to avoid you dying on Earth, but I don't have such ability.........
I'm really sorry.

However, I was able to send your soul to another world. If you could enjoy living in that world and find the happiness I would be very glad.

From now on I will explain about this world as for granting you a special power, my abilities don't reach to such extent, I wasn't able to do it. However, you are able to read and write the language of this world.

Also, when you close your eyes and pray[I want to see status]you will be able to see the various information. Oh, although everyone in this world can do this.

And lastly an advice. Your original age is 16, in this world, you should be 12 years old. By the way, if you die in this world, your soul will also die. Please be careful. From Phantasmal Jizou Γ...... Are you serious? I died after all..... There are a lot of things on my mind, but what is Phantasmal Jizou again? Un..... Ah, it's the guardian deity of children near my house... You were watching properly... Even though I was wrong for texting while walking you helped me. If I knew it would be like this, I would have declared my love for Mika during the field trip. Okaa-san and Oyaji are probably mourning... Because I have a little brother, I'm not worried about them. Un, only Mika and my family are left in my heart. There's no helping it. This is what happened because of my carelessness. I must thank Ojizousama..... It's too late to regret. This world... Anazumu. I will live here. I will struggle. Because this is the fate that was given to me...... Hey, it's impossible after all. To forget the past so easily. Even after deciding, I cried. Because I didn't know if someone is around, I suppressed my voice and cried. I want to see Mika. I should have confessed. Even though I loved her all the time. Okaa-san, Otou-san, I died before fulfilling my filial piety...... I'm sorry. I'm sorry. So frustrating frustrating frustrating frustrating frustrating frustrating. Why did this happen to me. Why? What for? If I can I want to go back. Why Anazumu. Mou... mou... Wh, whyyyyyyyyyyyyy!!! Damn...... Shit.........

I cry, sob and weep all night, don't know how much time has passed. Probably

around three hours? Actually, it may be less.

I steel my heart and advance forward, this world, this reality, I decided to accept

[I will show you_____that in this world, this Anazumu, I will survive!]

it.

Status

Bonus Chapter on the House

Anyway, I decided to advance. But now I'm twelve years old.

It's different from my 16 years old self, it's difficult to move. Therefore, I think it's best to check the status as I was taught by Jizou-san so I close my eyes and pray in my head.

[I want to see status]

I thought so.

Then immediately something appeared before my eyes. This is most likely the status.

- Status -

name: Arim

EXP:0

HP:10/10 MP:10/10

A:5

C:5

D:5

W:5

S:5

```
STP:10
 - Skills -
 SK1)
 [E(X):Fire Arts]Lv – [E(X):Water Arts]Lv –
[E(X):Wind Arts]Lv - [E(X):Earth Arts]Lv -
[E(X):Sense Arts]Lv – [E(X):Heal Arts]Lv –
[E(X):Reinforcement Arts]Lv – [E(X):Weakening Arts]Lv –
 SK2)
 [Sword Skills★]Lv – [Body Techniques★]Lv –
[Spear Skills★]Lv – [Bow Skills★]Lv –
 SKP:10
 Title: –
Mark:
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I see, I see. I was thinking 'maybe' because this is another world... It's like a game as expected.

And my name became Arim. This is my..... umm, previous existence? Well, anyways, I will treat it as my username in Dragonar Story.

So this is my lifelong name, huh. Maa, it doesn't sound weird, I quite like it so it's okay.

I think experience is under the name. As expected, when I look at those three characters, I want to grind levels.

Aren't there many people like that? Not at all?

...... HP and MP are stable. A stands for attack, D for defense, I think S is speed, I wonder what C and W mean? I'm considerably interested in STP.

Though I would like to see more details......

This is your status. • Unless you have a special SK or Mark, you cannot look at

the status of another person

... Oh. It appeared in detail.

If I think I want to see more, will I see more? First of all, a description of the general stats.

I name is a name desu.

EXP is the experience value you have acquired desu. HP is endurance, if endurance becomes 0 you will faint. Be warned that if you receive more than damage than 1% of your total HP in the faint state, you will die, therefore, please be careful

Hou, if you have companions and your HP falls to 0 you can manage to survive?

[MP is Magic Point. It will be consumed when using SK1 and SK2. If the MP falls to 0, until at least half of MP is recovered A~C will be reduced by 30% S and W will be reduced by half]

I can't let my MP drop to 0. If my status falls because of my poor management, I will die.

[A is offensive ability. Influences the offensive power of SK2.

C is dexterity. Increases SK2 skills execution. Increases offensive power in some of the attack-based SK2 skills.

D is defense. Defense affects every single resistance.

W is magic power. Influences MP recovery, offensive power and casting speed of SK1.

S is speed. Influences every single action where speed is required

Excuse me are there two dexterity and magic power stats?

D is all kind of resistances..... Probably means what it says... If I put points in D, will it allow me to withstand attack, magic and poison better?

STP is Status Point.

Allows the distribution of points to your liking, once assigned it is difficult to reassign.

1p of STP will raise combat stats by 1 point. 1p raises the HP and MP by 2 points. The status growth for humans is same for everyone, 1 level increases the stats of HP, MP, STP, SKP by 10 points and other stats are increased by 5 (Of course stats from items are an exception).

After a certain level, stats will be added for each level.

STP will shape your special traits. Think your point allocation carefully

Fue~Amazing. STP will shape my traits. I must think this through... For example, if I aim to be a magician I must put points in W and MP, if warrior it's A, D and HP, if it's a thief then C and S?

I see~. It's profound.

I will look at the skills next.

Skills

Regular Chapter

Skill description in detail.

【Skills represent usable techniques and special moves. SK is an abbreviation of skill desu.

There are two types of skills, SK1 which is magic and SK2 please consider them as martial techniques.

SKP are Skill Points, use them to further develop your skills

The explanation of SK1 desu. Using SK1 consumes MP, invoking the so-called Magic. The power of SK1 skill depends on the level of the skill and your stats.

The power of SK1 is ranked in two ways, the first one has seven phases E^SS , $E \to D \to C \to B \to A \to S \to SS$.

The other one is not displayed in status, but only when you look at the individual description of the skill. The skills are further graded in 1^2 1 stages.

In correspondence to the 7 phases, each phase is divided into three stages. For example, skill ranked as D1 has better performance than skill ranked D2.

The higher the rank, the better the performance, and power. SS skills are rare, their destructive power is tremendous, their efficiency absurd. You probably won't come across them

Houhou, SK2 is?

【SK2 increases the weapon proficiency and crafting techniques. Only a few skills consume MP. The weapon proficiency and crafting techniques can be increased with practice.

The level of SK2 is represented by the number of \bigstar .

The more \bigstar the more powerful, up to $5 \bigstar$

Lunderstand, About SKP?

SKP raises the level of selected skill.

However, when assigning 1p it doesn't raise a whole level. A certain amount of SKP is needed to advance to the next stage.

Please refer to this. Please examine the displayed points needed for each stage.

Techniques(Example)

★ SKP:25/100

Lv1: SKP-3 o

Lv2: SKP-6

Lv3: SKP-9

Lv4: SKP-12

LvMAX: SKP-15

Arts(Example)

Rank: E - 3 SKP:4/15

Lv1: SKP-3 o

Lv2: SKP-8 o

Lv3: SKP-15 o

Lv4: SKP-25 O

Lv5: SKP-35

Lv6: SKP-55

Lv7: SKP-75

LvMAX: SKP-100

A number of SKP is necessary to increase the skill level, The SKP level on the left, the SKP required to reach the next stage on the right.

The stages reached are marked with o. Of course, these are obtained by spending SKP. However, SK2 can be raised without consumption of SKP by tempering oneself

I see I see, SKP is essential for skills, saving up skills points... I need to consider this thoroughly.

Because I understood almost everything, for the sake of earning SKP and STP I should find an en.....

[Please, wait a moment.

The explanation is not over yet, you know?

Fa!? It appeared on its own!

That surprised me..... Err... Yes?

The explanation, it is not over yet.

Is it alright to continue?

Ah, yes. Please.

The initial skills and status is same for everyone desu.

However, it becomes personalized after increasing your skills.

There are roughly 4 ways to increase your skills. desu.

If explained sequentially,

Is to do a certain action that increases the skill. Either learn from others or learn from books for more hints.

Obtain skill after obtaining an item. Some skills acquired from items can be even of rank A. However, a weapon with such high rank is very difficult to obtain.

Specific skills are derived after hitting the MAX amount of SKP, or you can further evolve that skill. Both cases can happen with one skill. The allocated SKP won't disappear after evolution.

However, there is a price for skill evolution.

Because the derived skill is different from the Origin it was derived from, the skill begins with 0 SKP desu. Similarly to evolution, the original skill will retain the SKP.

(Example)
Rank D
\uparrow
Derivation
\uparrow
ooArts 25/25p(Evolution, Derivation Origin)
Rank E
\downarrow
Evolution
\downarrow
LargeooArt 0/75p
Rank C

There are also many skills that can't be derived nor evolved.

Finally the last and most important desu.

As the name suggest, you can compose your own skill. When composing a skill, an equal price must be paid.

There is no limit to the number of skills used as materials to compose a skill because the materials used may create a skill different from one you wanted, the number of skills that can be composed is infinite. Of course, if the materials used are the same and in the same order, you will compose the same skill.

In addition, SK1 skills used as materials will disappear. SK2 marked with (X) won't disappear. In addition, SK1 skill used as materials must have allocated more than 30% of SKP.

If skills that exceed 30% of SKP are used, the excessive SKP will be allocated to the composed skill.

SK marked with (X) cannot be used in the composition, however, it is possible to use skills derived and evolved from SK(X) without risk.

If composing SK2, the base SKP won't fundamentally disappear, however if SK2/SK1 similar to the one you already have is composed, the worse one will not

be usable. Of course, if that's the case, it's possible to use the worse skill as material. Note that material different only in rank don't make much difference in
composing, therefore, be careful.
•••
•••••
My explanation is now over desu. Please, seize happiness in your new life. If there are any problems, strongly pray for me in your mind. If you are okay with such a form, I will cooperate as much as possible. By Phantasmal Jizou (Shin: 'by' is written in English)
Un. I somehow thought it may be Ojizou-san. Since the moment, it said 'Please, wait a moment'. Thank you very much.
Anyway Skill Composition huh This is staggering. Almost infinite combinations, just how deep is this world? I'm concerned about the equal value, but the strength of the skill depending on the idea huh. Suddenly, I'm motivated. Though I say that I'm level 1, because I kept crying my stomach is now empty first, let's focus on leveling and finding food.
While I was thinking such, a sound came from a nearby bush.
Gasagasa gasa!!!
I turned towards the bush cautiously There was "something" similar to a huge rabbit.

The First Battle

The rabbit-like creature looks like this.

Sharp eyes, black fur, its front teeth compared to normal rabbits are quite long. Roughly the size of an adult in sitting position.

Is this thing something like this world's monster or a demon?

While thinking so, the rabbit-like thing got surprised and with amazing jumping ability flew into the air.

...... I caught it with my face.

That huuuurts! I

I screamed unintentionally. It's extremely painful.

I caught its attack with my face and fell on my back, I immediately stood up to pursue.

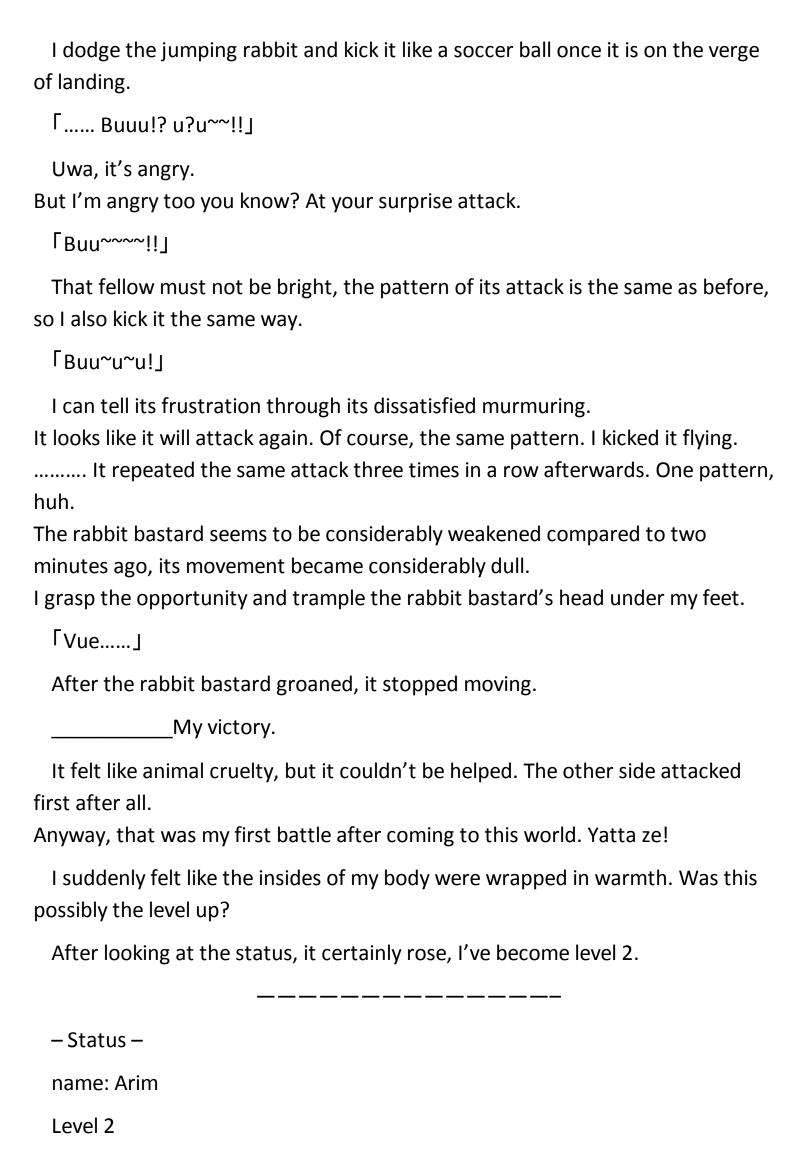
Because the enemy didn't follow-up the attack, I checked my HP(It seems possible to look at the status with opened eyes)

What, my HP decreased by 2 points! Are you serious. If I get hit 4 more times it's the end, this is dangerous.

While thinking such, the rabbit bastard jumped again. Shit! Don't underestimate me you rabbit bastard!

Even though things may not seem that way, I learned karate from the neighborhood gramps for two whole days during the summer vacation, I can fight properly you know.

I can do anything if I put my mind on it!



```
EXP:30
 HP:18/20 MP:20/20
 A(Attack):10
C(Dexterity):10
D(Defense):10
W(Magic Power):10
S(Quickness):10
 STP:20
 -Skills -
 SK1)
 [E(X):Fire Arts]Lv – [E(X):Water Arts]Lv –
[E(X):Wind Arts]Lv - [E(X):Earth Arts]Lv -
[E(X):Sense Arts]Lv - [E(X):Heal Arts]Lv -
[E(X):Reinforcement Arts]Lv - [E(X):Weakening Arts]Lv -
 SK2)
 [Sword Skills★]Lv – [Body Techniques★]Lv –
[Spear Skills★]Lv – [Bow Skills★]Lv –
 SKP:20
 Title: -
Mark:
```

Arim Ponders

Re	gu	lar	Cha	pter
	\succ	u		PICLI

I want to allocate my STP and SKP since my level rose.

In fact, I have already decided where to allocate SKP. Fire Arts, Water Arts, Wind Arts, Earth Arts and Heal Arts, I will raise each by one grade.

To raise Fire Arts I need 3p, I have obtained 5p for raising my level.

If you ask me why these five, that's because I thought the four attribute arts will be ease to use for Skill Composition.

Thus I learned four offensive magic spells Flame Ball Water Ball Wind Ball Land Ball and recovery magic spell Heal.

In addition, Water Ball and Flame Ball will be useful for daily life.

Now then, where to put the STP points. I have to think carefully.........

I have no idea. What would be good?

The truth is, if this was a game I would put points to HP and D on low-level, but this is reality. Ah well, I don't dislike the game-like mechanics.

I wonder if my evasion or attack speed would increase If I put points in S... Still I can't abandon C. I want to put points in W and MP since I learned magic.

It takes quite a consideration..... Will I have such worries on higher levels too? This is hard~

Gasagasa gasa!
Something came out from the bushes again. Really, absurd.
This time a weasel?

It's slightly bigger than a normal weasel, but its front teeth are long and sharp. I'm sorry. Right now, I'm in the middle of thinking. Please go away.

While thinking so, the weasel looked at me sharply and bared its front teeth. I immediately casted a Wind Ball, but it dodged.

... Annoying.

Its speed is considerably higher compared to the rabbit earlier. The weasel faced me and bit.

[0u...!?]

It hurt like hell. I approached the weasel bastard trying to kick it, but it dodged again. Annoying, ultra annoying.

If its like this I will put points to S. I raised S by 5 points.

The guy bit again, I was able to dodge this time. Just barely though. I kicked the weasel.

[Guge!]

It looks like it suffered a considerable damage, I was not able to defeat it in one blow. I raised A by 3 points.

Because I wanted to defeat the weasel before it bit me again, I pursued it. I was able to knockdown the weasel with full-power kick.

But I was bitten to the leg the same time. I'm done playing.

...... I almost wasted all my STP.

It can't be helped, let's use all the STP.

......... Which reminds me, I should craft a weapon. When I think about it, allocating points in C may be a good idea. I added 5 points to C. I spent the last 7 points like this, 1 HP, 1 D, 2 MP, 3 W. Well, I think the point distribution looks fairly good.

By the way, I have defeated 2 enemies, are there no dropped items? When I looked at the weasel and rabbit corpses, something akin to a soul leaving the bodies happened and an orchid colored spheres stopped in the air.

Though it fairly surprised me, I touched the sphere out of curiosity. I see, so this is the dropped item.

While the monsters were of a different specie, two matching spheres came out, is this perhaps something like game currency? Then, is this money? Ah well, I will find out sooner or later.

Also, these dead bodies...... I will effectively utilize them.

In Order to Live

Regular Chapter

First of all, something like a knife is a must.

A chipped stone like they used in stone age may work just fine, but I don't know how to shape it correctly.

Therefore, I've decided to make something out of the two corpses.

First, I pull out the rabbit's and weasel's front teeth. Then I use the rabbit's tooth to sharpen the weasel's tooth. I cut open the rabbit's stomach with the weasel tooth.

It took a considerable amount of time as expected.

I don't know the proper way of dismantling the rabbit. So rather than dismantling, I'm just scrapping off things that look edible.

So in this way, I obtained meat. I will have this meat later.

When I scrap the meat, I see the rabbit's big bone. As expected, the rabbit's bones are quite big. Though I don't know which bone is which.

I somehow successfully pulled out the bone from the base.

..... The smell of my hands is terrible.

I form Water Ball on my palm and wash my hands and the bones I obtained. Even after that, my hand smells like a dead animal..... It can't be helped.

I thought of sharpening the bones and teeth, but it's already getting dark. Therefore, I recall information on how to lit a fire from the corner of my memory, then I collect leaves and branches from nearby and ignite them with Fire Ball.

Guu~

.......... Which reminds me I haven't eaten anything since I came to this world.

I stick the rabbit meat on a sturdy branch, cook it on fire and eat it. Honestly, it's fucking disgusting. I forgot to drain the blood, so it smells of a wild animal. However, I have to endure it for the moment, because this is the only food I have.

By the way, I left the rest of the corpses about 30 minutes away from my campsite. It would be troubling if it attracted flies.

Though I don't know if there are flies in this world.

Which reminds me, my body feels uncomfortable since a little while ago. Is it from eating this meat for the first time?

I'm not hurt anywhere, so I'm somewhat relieved, but it feels somewhat out of place.

..... Right, it feels similar to when I leveled up.

I confirm my status immediately.

【SK2、「Dismantling★」was acquired】

Something appeared.

I see, so that was a feeling of acquiring a new skill. I will remember it.

A new SK2 Dismantling ★ Jappeared in my status. I look at it in detail.

Dismantling

★ SKP:0/30

Lv1: SKP-3

Lv2: SKP-7

Lv3: SKP-12

Lv4: SKP-15

Lv5: SKP-22

Lv6: SKP-30

..... At this moment, I have exactly 3 SKP remaining. I put 3 points to the Dismantling and it leveled up to level 1.

Somehow..... like this.....?

I feel like I could dismantle skillfully now......

Having a skill makes such huge difference?

..... The rabbit still had a lot of meat left.....

Such waste. Won't the Waste Ghost appear?

I will try to make a knife out of the bones I acquired later, I lean against a tree and go to sleep......

Thus, my first day in Anazumu has ended.

Episode 8: The second day

ANAZUMU 2nd day.

I get up and immediately look at my status.

Well, HP and MP recovered completely.

It is great when I sleep.

Probably, it is better to auto-heal by lying down and eating rather than using heal.

Even Dragon story was like that.

When I stay at an inn, I recover completely.

It's amazing.

I closed the status, after a yawn, I verified the surroundings.

It is just the sunrise now.

The sunrise here is not that different from earth.

today, I try to advance from this place.

I chanted a water ball and washed my face and drank some.

A water ball was chanted twice like this.

however, consumed MP was only 4.

Each water ball, has an amount of water in a 120-yen juice box.

Very convenient! Let's mainly bring up water magic while doing skills.

I put up a suitable stick in the ground, and I decided to advance straight to the one that fell down.

I see the stick that fell down before.

As I advanced straight in the direction that i left the rabbit, i found the bone knife that i stuck in its skull there.

Let's have it for breakfast.

Rabbit was being dismantled with a bone knife, the dismantling skill has clearly risen.

After all, Partly due to the bone knife, It is hard to surely dismantle it, but it is considerably easier than yesterday.

.....

I seem to have considerably wasted meat and skin when I did it yesterday.

Ah, true, wasteful.

I drained the blood, and cut the meat to suitable pieces for eating.

blood draining? It is not happening, damn.

..... Meat has remained.

I thought it was dried and i could carry it, but i can't carry too much baggage.

I left it tearfully.

Well, it's wasteful.

But I ate a considerable amount.

I might eat it for lunch.

New bone and skin, And I walk again towards the one which looks like a light purple soul.

I intend to walk as long as I can.

As I was walking for a while, I came across rabbit again.

Let's add it as my experiment points.

I approached to defeat it at once, but then, the rabbit was attacked by some black shadow.

As I strained my eyes, I saw that It was a dog similar to a Bull-Dog.

Its size is the same as the rabbit.

Are you going to prey on the rabbit?

However, it did not.

I knock down the rabbit and, also defeat the dog.

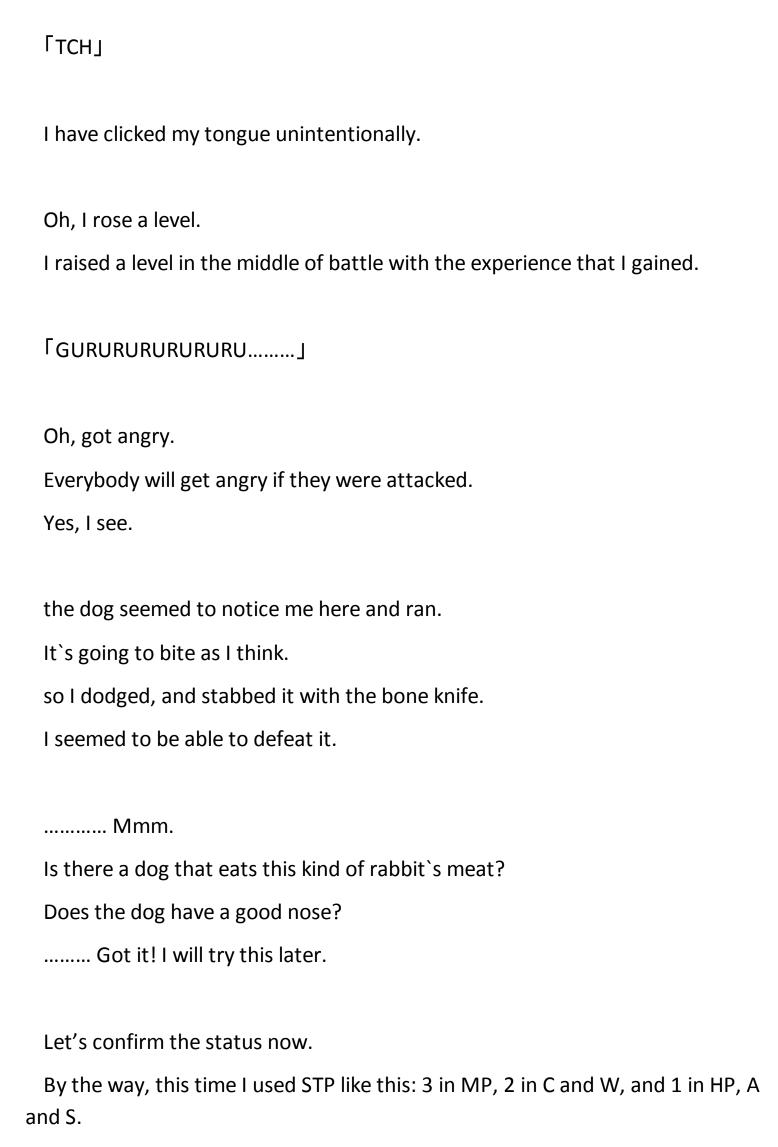
But It seems painful if i was bitten by that dog.

I defeat it by long-distance attack.

I shot two flame balls to the rabbit and the dog each.

A flame ball hit the dog in the face cleanly, it seemed painful as it said \lceil kyain! \rfloor .

Though, I seem both of the took damage and the rabbit is defeated but the dog has endured.



I put all the SKP in Water magic. -Statusname: Arim Level: 3 EXP:150 HP:34/34(2) MP:32/40(5) A(attack power):21 (6) C(degree of dexterity):22 (7) D(defense power):16 (1) W(magic power):20 (5) S(quickness):21 (6) STP:0 -Skill-SK1) [E(X): fire magic]Lv 1 [E(X): water magic]Lv 4 [E(X): wind magic]Lv 1 [E(X): earth magic]Lv 1 [E(X): sense magic]Lv – [E(X): heal magic]Lv 1

[E(X): reinforcement magic]Lv – [E(X): weakening magic]Lv –

SK2)

[sword art \bigstar]Lv – [body art \bigstar]Lv – [spear art \bigstar]Lv – [bow art \bigstar]Lv – [dismantling \bigstar]Lv:1

SKP:0

Title: –

Seal: –

Episode 9: Dog Trap

First I drained the blood out of the rabbit then dismantled it.

At this point. I change the place to dismantle the meat from drained blood area.

This is because The smell of blood will contaminate the meat.

Next, i hang the rabbit meat on a tree with a string of long grass.

With this it's complete now, to be more effective, I cut the skin with the bone knife and try to sow it together near the tree.

It's complete, A dog trap.

At a short distance away where I left it, while I was sharpening a small and thin bone for sewing, i waited for a dog to gather near the dog trap.

Because the needle has been completed about 30 minutes later, I decided to see the state of dog trap.

As I approach the area, I'm hearing a yelp bark.

I hid in the shade and looked at the state.

As far as I see from here, there are 4 of them.

Though I wasn't expecting for even one to come, it seems that the dog trap was more effective than I thought.

I did it.

without making a sound, I approach to a range of my magic, I shot a water ball to one of them which barked toward the meat there.

The size of water ball which was around a juice drink, is now around a basketball since the water ball's level become 4.

But I use 4 MP at once when it is this size.

By the way, I understood it in the detailed information when I examined the level of the skill.

Then

water ball Lv4.

Power is strengthened in comparison with Lv3, and the range becomes wider.

However, for level 4 to have this much power and range it consumes 4 MP.

The consumption of MP is according to the level and accordingly the range and power are increased.

in addition, when getting to level 3, target can be assigned, and the ball automatically will track it.]

In this sense, the explanation came in.

I think that I took out the dog which was hit by a water ball.

Now, I am able to kill in one hit at this degree.

The other 3 was surprised as one of them collapsed.

I kill another one with a water ball again with this chance.

The two remaining notice me here, one of them is frightened, one of them comes here.

I defeat the one that came with a water ball, the last one also approach, i defeat it with the bone knife.

Oh! My level went up to 4!

This time, A and HP went up by 1, MP and C and S and W gone up by 2.

SKP added 2 to water Magic.

water magic became MAX level at last! Hooray!

Power and the range of the water ball raised by having become MAX level, at 4 MP rate.

Furthermore, with the amount of MP that i have now and the MP rate to produce a water ball, i can make 5 now.

_____Suddenly, that message is floating in my mind.

[Skill was designated as MAX level. Evolution and derivation are explained.]

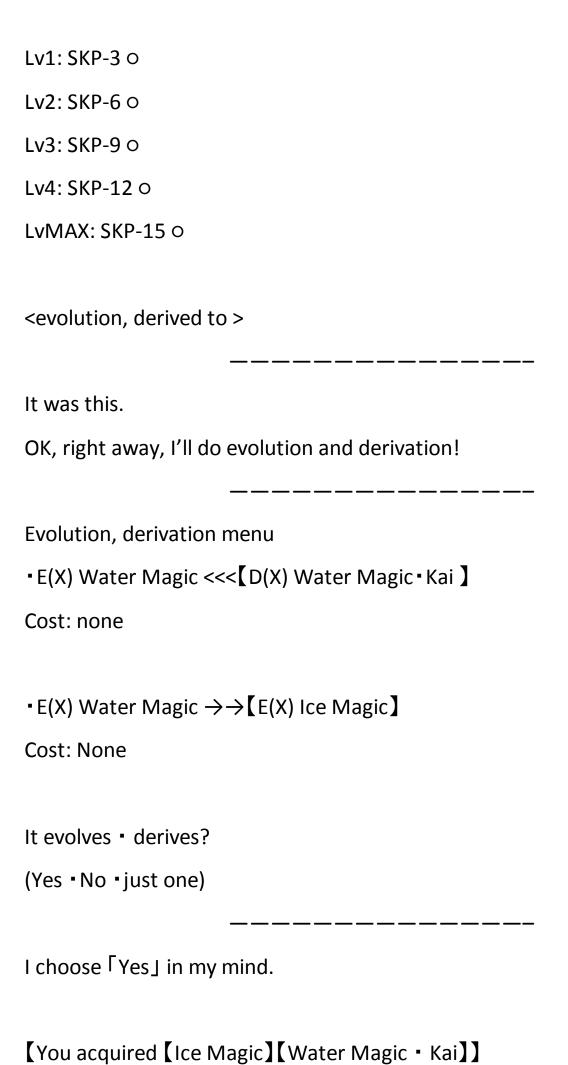
[An entry called [Evolution, Derivation] is available for evolution and derivation in the detail when becoming MAX level.

by choosing the entry, a dedicated menu will be displayed, in the menu you can choose to evolve, derive (This message isn't displayed next time)

OK. nice!

Water Magic

Rank: E(X) - 1 SKP:15/15



OH! I learn it in this way. Both Water Magic. Kai and Ice Magic get a (X) mark. Even if it's synthesized, it's will not disappear. I reached my dream. I verify those skills at once. Water Magic. Kai Rank: D - 6 SKP:0/60 Lv0: SKP-0 Lv1: SKP-12 Lv2: SKP-24 Lv3: SKP-36 Lv4: SKP-48 LvMAX: SKP-60 Magic (Example) Rank: E – 2 SKP:0/25 Lv1: SKP-5 Lv2: SKP-10 Lv3: SKP-15 Lv4: SKP-20 LvMAX: SKP-25

As expected, because it's a D rank, its SKP is higher.

By the way, if it's checked about level 0, an explanation was given that I was able to do what I learned before evolution.

In addition, I used the remaining 8 SKP by 2 in fire, wind, earth, water kai.

The fire, wind and Earth also evolved by 10 points respectively with this.

I will use 10 points for water Kai at the next stage.

###########

Main character's status until this time.

-Status-

Name: ARIM

Level: 4

EXP:350

HP:46/46(3)

MP:35/59(7)

A (attack power): 25 (5)

C (degree of dexterity): 29 (9)

D (defense): 21 (1)

W (magic power): 27 (7)

S (quickness): 28 (8)

STP:0

```
SK1)

[D(X):Water Magic • Kai]Lv 0

[E(X):Fire Magic]Lv 1[E(X):Wind Magic]Lv 1

[E(X):Earth Magic]Lv 1[E(X):Sense Magic]Lv −

[E(X):Heal Magic]Lv 1[E(X):Ice Magic]Lv −

[E(X):reinforcement Magic]Lv − [E(X):weakening Magic]Lv −

SK2)

[Sword Art★]Lv − [jutsu★]Lv −

[Spear Art★]Lv − [Bow Art★]Lv −

[dismantling★] Lv: 1
```

SKP:0

Title: -

seal: –

Episode 10: Practice! Skill synthesis

While I'm waiting for a dog to gather, I'd like to try [skill synthesis].

Because one of SK1 evolved in water MAGIC. Kai, it is possible to synthesize water magic before it evolved.

Therefore, I think I'll try to carefully synthesis water magic during the wait.

Oh I just noticed, that there is no slot in SK2 fellow to designate as skills for synthesis.

well, but it looks like there is a cost and i may not be able to compose it at the early stages!

Well, at any rate, I'll try right away.

The moment I though [synthesis], a mental image came in my head, I was asked about which order to composed it by.

at first I tried to synthesize, \lceil water magic \rfloor and \lceil sword art \rfloor to see what happens.

Such an indication was given.

「E(X):water magic」+「sword art ★」

=\GammaD:summon water dagger magic \]

Cost: E rank demon core×2

.....? What is E rank demon core?

A demon core obtained from defeating an E rank demon.

It is light purple in color.

Oh, That, that soul like object.

Those are used here.

Now, light purple souls err, I have 9 E rank demon core altogether.

that's enough.

Ok, I can synthesize it, but I want to see the details on \(\Gamma \) summon water dagger

magic].

summon water dagger magic

Rank: D - 4 SKP:0/45

Lv1: SKP-15

Lv2: SKP-30

LvMAX: SKP-45

Furthermore, look at level 1 in detail

summon water dagger magic Lv1

Learn to summon a dagger with water attribute consisting of water.

Dagger's strength is proportional to W's and can become stronger.

When fighting, it can be treated as a common sword, in addition to power of the dagger, its damage according to sword art and A can be higher or lower than normal sword damage.

20MP Consumption. It disappears in time.

Indeed, it summons a dagger.

It's a skill which is good when you don't have a knife.

Moreover, the damage is decided with the amount of both A and W.

Let's use SKP with priority.

when I conveyed in my head to synthesize it, the message [D:summon water dagger magic acquired] came to my mind.

I'll try another.

\[\text{water magic} \] + \[\text{spear art} \], \[\text{water magic} \] + \[\text{bow art} \] were similar to summon water dagger magic.

It didn't synthesize them.

However, I was enticed a little with the result of \lceil water magic $\rfloor + \lceil$ body art \rfloor which gave \lceil water nature \rfloor .

I would be clad in an aura with water attribute around some part of my body, it has the effect that strength of the aura is raised by W.

But, because I don't plan to spend on body art in the future, I didn't learn it.

 \lceil water magic \rfloor + \lceil dismantling \rfloor had the result of \lceil dismantling \rfloor .

first I was surprised, but when I examined \(\text{dismantling} \) in detail, it said \(\text{dismantling skill rise for demon and creatures which inhabit underwater or at waterside \), the items from dismantling will increase.

It costs E rank demon core×5, but there is no problem.

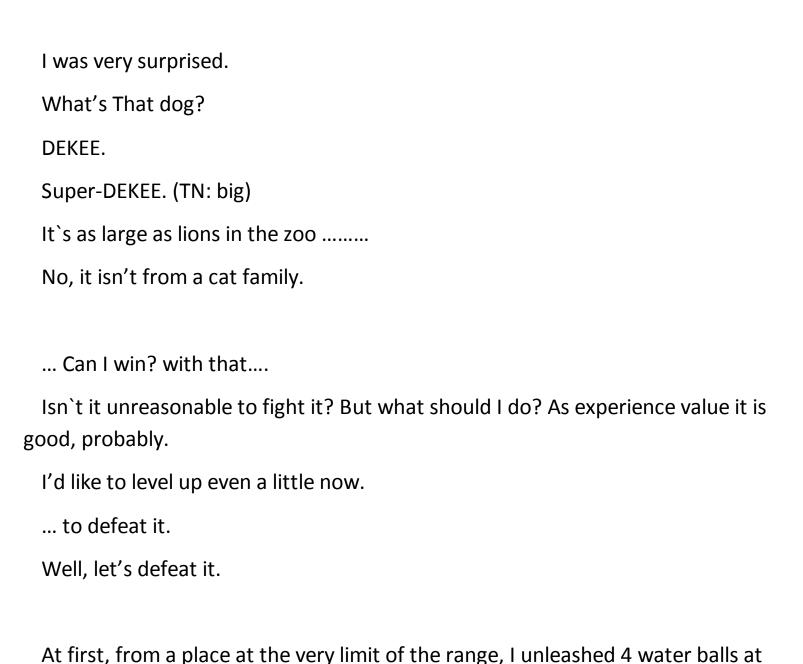
I synthesized it.

Is there another attractive skill that I can synthesize?

Oh, I reverse the order of synthesis for each one, but \(\Gamma\) water magic \(\J + \text{ body art} \)

or dismantling, but the result was the same.
「water magic」+ every kind of weapon are the water version of those weapons.
I do not need it particularly.
That's it so far, then I look at the dog trap.
OH, wow! there are 3 dogs.
Not only that.
like a dog, but one of them is considerably bigger with black fur.

Episode 11: VS. Big Monster Dog



LvMAX to dispose of those 3 small ones.

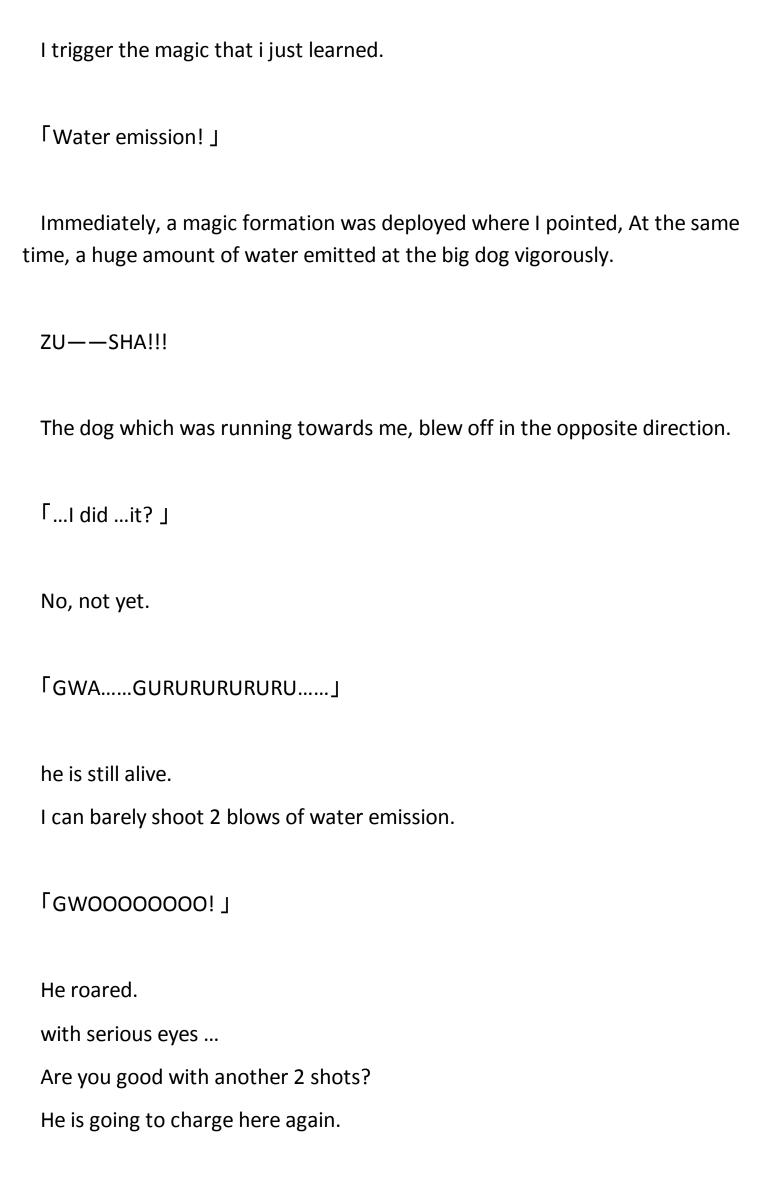
Another one is used for the large dog.

Thanks to the water ball which is at level MAX, I could defeat all the small ones.

	The level just went up to 5.
	I allocate point later.
	Because a water ball was hit, it noticed me, here.
	UWA, can it be knocked down by a water ball? this guy?
n	I believe this is the strongest monster I have confronted so far. (TN: I am using nonster instead of demon.)
	「GURURURURURURURURURURUU」
	The big dog turned its hostility toward me.
	To be frank, I am scared.
	LMOOWi T
	The moment the big dog roared, it rushed towards me.
	Quite fast.
	As a faint, I shoot a Lv2 water ball, it was dodged completely.
	By the same force, he is going to bite.
	But I took some distance and succeeded in evading it.
	The opponent came for the second time.
	That's also a damn bite? I, I'm affected.
	Parry t
	, oh? Tree?

	damn! Didn't notice
	GABUUUUU!
	「GU" A" A" A" A" A"!!」
	I feel a terrible pain at my side.
	YABE EYO
	Painful
	Damn! wasn't looking around well!
	The big dog has eyes which you can sense its superiority in them.
	something, Isn't there something? At this rate i am finished.
	I have to think; I have to think!
	Well.
	Didn't the level go up to 5?
	Then I can get that.
	Water magic • Kai, level 1!!
٧	I cannot afford to lose focus as i being under attack, in a hurry i put 10 SKP or vater magic • Kai.
	2 points were left from last time, and i have 12 points this time.
	I learned a new magic.

It was like time stopped, i stopped just a little then the dog started running to approach me.



I shoot water emission once again. The magic formation appeared under his stomach where I appointed. Wonderfully, the current makes a hit, for an instant, it is raised with the water flow. It seems to work, but he didn't fall down yet. He attacked me this time with his claws. I failed to dodge it, he got me on my calf. Г.....!!.] Now, It won't be possible to walk by this much pain. That means, I cannot escape. I have no choice but to defeat it. I shot watered mission once again thinking that it would be the last one. This time I appointed the place above his head, and the water hit him on the head like a hammer. ZUSHA! As aimed, it hit on the spot. I wanted to win this with this one. 「GUUGUAA」

He still stands up.

I don't have enough MP to shoot anymore.

When it comes to this, I cannot do anything but do close combat.
I approached him by pulling my foot which hurt and got closer.
While the opponent feels dizzy, I approach him.
I look for the bone knife in pocket, and,
I struck the big dog in his side.
At the same time, I was bitten on the shoulder.
I lose consciousness there.
I was wrapped in a warm sense of improvement; and

Episode 12: advancing

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I ... err, did I die?

No, it may be dark that I can't see, when I look hard, it seems that I am lying on a big black dog.

Did I beat this monster?

To be honest, I thought I died.

To see how much is my HP and MP, I checked my status.

... A complete recovery.

Though there is still some pain in my side, shoulder and calf, but after all it indicates a complete recovery.

What's this, Scary!

My level has flied to 7.

Let's assign STP and SKP at once.

I've got 70 STP so far, let's don't use more than 30 of those.

I started to assign 30 points.

let's allocate it equally, 10 for each one.

No, the magic and quickness that I use should be more.

But I also need better defense.

There can be a thing like today and...

finally, I assigned 30 points, 6 to HP, 7 to MP, 5 to C & S, 4 to D, and 3 to W.

SKP is now 20.

For now, I'd like to close this wound early.

I assigned 5 to [Healing Magic], and made it level 2.

And I assigned 15 points on \(\Gamma\) summon water dagger magic \(\J\), to make it at level 1.

This assignment is over, I tried to heal myself.

As I applied it, wounds closed up, But not that fast.

..... but, this is also sleeping magic.

Because recovery will usually be 10 times more effective, therefore my wounds will get better 10 times faster.

When I learned heal for the first time, I tried it a little.

Magic and sleep are wonderful.

Also, about this big dog, I want its leather.

It seems that I can use it for something.

I also need to take its fangs and bones.

But first let's sleep! Though I slept a lot, it goddamn hurts, I'll get up quite early tomorrow.

It's already late at night and, I can only sleep for one or two hours. ... If I sleep, MP will recover too, Then I can use the dagger of water to see how it is. I piled up some branches from around to make a fire, so there will be some light. Then I made the water dagger. OH! A water like blue dagger has come out. This is so. Then, I will dismantle it early. When I finished dismantling the big dog, I slept a little. Good morning. It is a good morning.

Even though it is still dark.

I wash my face with a water ball and drink some water.

Today, I can make a bone knife, with the water dagger.

I summon the water dagger, and gather one bone from the big dog.

I sharpen it and make a better knife than before.

After a while as much as for two times the water dagger disappears, I finished the bone knife.

If it is like this in dismantling, I can use it as a weapon.
Then let's leave at once.
along the way, there is a bird that can't fly, it resembles a Dodo bird, it was the size of monster rabbit, and I defeat it.
It's probably edible, because it is a bird, maybe.
I think so, I dismantle it, and roast it and try to eat it.
Far more delicious than the rabbit.
I must hunt it as soon as I find it.
I encountered a weasel as well.
I made it as my experience.
That reminds me, I didn't eat any herbs at all.
But, I'm afraid of poison and, Unless I get quite hungry, after I arrive at a human dwelling, and get an illustrated book for vegetation, I won't eat any.
I want more seasoning, though.
Anyway, I decided to walk for today all day.
I should arrive somewhere soon, if go straight earnestly.
There wasn't any particularly big matter on that day, and the 1st advance day was over.

after, the next day, the fourth day that I came to this world.

like yesterday, I got ready with a water ball and walked straight earnestly.

Along the way, I encountered 3 rabbits at the same time, so my level went up to 8, and there is no serious matter.

I'm concerned about the rabbit meat, I didn't have any meat till yesterday aside from the bird meat, I decided to take a little of it.

I pocket it, because I don't want to carry it like the big dog's skin on my shoulder, so I carry it in my hand.

After that no monster appeared besides the rabbit, and there was no particularly big event on this day.

Along the way.

After eating the rabbit meat as lunch, I walked straight again.

After advancing for 10 minutes, I sensed something from a place ahead.

there is a place that trees didn't grow in the middle, it's a small open space.

At the center, there is a large hole which gives off an abnormal sense of presence from it.

Episode 13: Hole

lt's so big	5.
-------------	----

Such a hole is very unnatural in the forest.

Although There is a great fear towards strange suspicious things....

Right now, I have an incredible urge to peek at this hole

I approach the hole fearfully and try to look inside.

What! Furthermore, there are some cuts on the walls of the hole which can be used to climbed down, it's such an unnatural cliff to be made here, also a slight light is seen in the depths.

Should I enter? Do I have to enter? no matter what?

But this hole feels like there is something at its depth.

.....whether to enter.......

I swallowed hard, it seems that climbing and going down from the wall of hole is easy like SORORISORORI, Slowly, I go down from the cuts in wall like stairs.

As I go down I gradually get an understanding from the state inside.

No, this is really a surprise. A stone pavement is laid out on the bottom floor of the hole! Pretty weird. Too much unnatural. I go down while having such thoughts. furthermore, to make sure that under my step is firm, I go step by step slowly. My curiosity completely has overcome my sense of fear. While going down like this, which is considerably slow, will it be around five minutes till I get to bottom? I have arrived at stone paved floor going like that. A message flows in my mind at the same time as I have arrived. [Entered the dungeon of Pipi forest, The pleasure] Oh, is it? du, dungeon ...? This is a dungeon That explains why it is unusually lit and a stone pavement is spread with rocks unnaturally spread to climb up and down easily. I think that, this forest was Pipi forest. Tthe pleasure J...? Is this something like a bonus stage? or \(\bar{\text{easiness}} \) of emotions? (TN: it

actually says:「楽」of 喜怒哀楽 which only makes sense in Japanese.) Well, who

cares?

Can I go to this dungeon at Lv8?

If it seems impossible, I will return.

I think that I can return.

Before my eyes, there is a tunnel that goes straight as I can see.

Before I advanced a little through the tunnel, I see that guy.

_____That, Big Dog.

Is this the dungeon's monster?

Are there a lot of those fellows? That's the trouble.

Somehow it feels like there is no life in its eyes.

It may be my imagination.

In any case, it is an opponent whom I defeated once and, I can defeat it.

I shoot a water emission at the range of the magic so to press down the head of the big dog.

Even with such an attack, it didn't raise any cries.

Scared.

without taking any breaks and stopping I use magic and continue to press its head down.

I shot water emission three times continuously but it doesn't seem that I could defeat him.

If it was before, because my level rose, I should have been able to defeat it like that.

When it is in the dungeon, will it become slightly stronger?

It would seem, No.

To see what happens, I shot a Lv5 water ball at him, and he was knocked

down.

..... my level seemed to rise to 10.

I feel like I got more experience points than before.

Is this because it is a dungeon?

Anyway, let's advance ahead.

Experience table

Rabbit \rightarrow 30

chicken→30

Weasel \rightarrow 40

small dog \rightarrow 50

Big dog→350

Big dog→550

The attack power and HP of enemies in a dungeon are higher.

Total experience value is required to be 1500 to reach level 10.

Episode 14: Fur ball

When I advance a little, there is that big dog again.

How did that happen.

I defeated it at the same place that it appeared.

It is great when I press it down with water.

I rose to level 11.

I do not do the dismantling right away.

I only collected the monster core.

Well, because there is no place to put it in.

I consider it for a little while looking ahead and decided to bring it up on the way back.

At my present condition, there is only 56 MP remains, I'd be able to beat another big dog if it's like those ones.

I think so, so I advance ahead.

Will a big dog appear at a distance approximately from the first and the second away from the last one?

There was a Fur ball

No matter how you look at it, it is fur ball, like nothing else.

THE fur ball. (TN: "THE" is in English) Embodiment of a fur ball.

I love fluffy stuff.

No, let me see.

The fur ball's size is 1^2 times smaller than the big dog.

It is quite large.

By the fact that it is here, it is a monster, don't you think? What kind? Will it attack?

While thinking so, it started to move slowly, and well ..., Is that a mouth? It looks like a mouth.

It opens the thing which looks like a mouth, and a cluster of wind was given off from that place.

It is a wind magic \(\text{ wind ball } \].

Furthermore, judging from its size, it is Lv 4 or 5.

A magic user YABEE. (TN: something like "it is bad" but in sound version.) I immediately shot water ball of the same level two times, to repel the wind ball.

Why two times being necessary?

Because the opponent opened its mouth again and tried to shoot another one.

Somehow, I managed to cancel another one.

And immediately, water emission.

Just before water emission in front disappears; water emission.

In the same way, water emission.

In the same way, even more water emission.

Heck, the opponent doesn't budge.

It is sluggish to open its mouth, and I think that its quickness is low.

I was able to defeat it without any difficulty by repeated blows of water emission.

However, it has a higher stamina (TN: stamina instead of physical strength) than the big dog, I guess.

I used a lot of water emission in one bout.

Mighty water emission.

..... let's see, the fur is drenched, it's not fluffy anymore.

I wanted to be fluffed.

MOFUMOFU. (TN: fluffy)

Hmmmmm, No!

This is the first time I encountered an enemy like this, let's take some fur.

I should be able to make a bag with this fur and the big dog's skin I got.

If I do so, I should be able to gather up the monster cores without going back outside the hole.

By the way, the monster core that I got from the fur ball was the same size as the big dog but it was green.

Though it is light green or something different like olive green.

Is it light green?

Anyhow, it depends on the way you look at it.

My level became 11→13, This time there is no MP remaining at all, till here.

I'll sleep and recover MP.

I can recover in an hour.

I'm going back the way where I have come while thinking so.

###########

Experiential value of a fur ball

Natural ones 400

Dungeon's 600.

Episode 15: Time for pleasant level raising

While I was returning from the way I came, the big dog's corpse which I wanted to dismantle on the way back has disappeared.

Something like a fang is remained instead.

.....Is this a fang from the big dog? Because there was a corpse in this place, that's probably it.

Still, Why just only a fang ...? No one else should be here other than me.

In other words, natural disappearance?

When I hung the rabbit corpse it didn't disappear, does it disappear when it is in a dungeon?

But, the thing that is left from the fur ball is instead a fur.

I think I should dismantle as much as possible.

Still, the condition of the fang which was dropped was very good.

If wish for such raw materials, should I leave them?

I left the dungeon temporarily.

At that time, it took about 5 minutes because I was going down fearfully, but now I got out in about 1 minutes.

It's already evening.
I ate around 2/3 of the rabbit meat and fell asleep.
The next day.
That is to say the fifth day that I came to this world.
HP and MP was completely recovered.
I ate the remaining $(1/3)$ of rabbit meat that I left yesterday as breakfast.
I want seasoning.
The thing that I want the most now is seasoning.
After eating the breakfast, I entered the dungeon again.
What's this?
in the place where the big dog should have been yesterday, there is a fur ball
!? Perhaps, in the dungeon, the enemy respawn resets?
Hmm?
If that's the case, can I defeat it as much as I want? and I can obtain materials as much as I want?
Seriously!
··- ··- · · · · · · · · · · · · · ·

Seriously! hyahhooooooooooui! If you look at my face now, there is an unusually broad grin which makes you feel sick. I remember that Mika saying [Why is there a smirk on your face? I feel sick...] when I was enjoying level raising in Dragonar Story. But there is nobody here. I want to scream. To scream until I die. It is time for pleasant level raising, hehehe!!]Phew. Still, at first you may have to consider various things. It is the number and revive cycle of enemies that I can defeat with my current amount of MP. Furthermore, right now I left the materials outside for the time being. With no bag, I may have to leave a monster core soon.

At first it is a problem of MP, I have to find out. for now, I defeated a fur ball and a big dog with two water emission and one water ball at level 5 each.

I became level 13.

when I enter this dungeon my magic power rises to 30.

a total of 28 MP for one animal.

My MP is at 158 now.

I can defeat 5 of them with this much.

Hmm, but I may overdo it, with this much...

Though, I like this kind of games, but this is not a game.

I will stop it by four of them.

Moreover, I have to sleep so that I restore MP, because W will lessen by the same amount as MP.

Generally, if I overdo it too much, MP recovery will be 1/10 of W in one hour.

Even if I have a meal, I will recover very little.

The point is I have to relax mentally just as much as I have to recover.

well, as a matter of fact I confirmed it the day before yesterday.

10% in one hour.

I can use this instead of a watch.

therefore, each time I recover 10% I get back to the dungeon.

OH, It's the worst, I may have to take an all-nighter today.

At the very least, first, let's achieve this quota.

Because 1 fur ball was knocked down, 3 more is the mark.

I got the fur from the fur ball.

It feels quite good to the touch, nice.

SARASARA MOFUMOFU-! (silky fluffy!)

Then I defeated another fur ball without difficulty.

And I arrived at the place that I confronted the fur ball for the first time

yesterday.

There is a big dog, something blue is on the ground where the big dog is standing.

what is that?

I beat the big dog at once, and go near to watch it closely.

... Blue meat?

That reminds me, the big dog dropped a fang, because the fang was the exact part that should be extracted, then in the place where the fur ball was, is this blue meat.

Is it a part of the fur ball that should be gathered?

I will take it for now.

I defeated 1 more after this one.

when I advanced at the fixed distance, the route was divided into two parts.

There may be one with a treasure chest.

I decided not to think that what I should do, if it was a trap.

Now, which one should I choose, judging from my long time game experience, the regular route is in the center so it should be the other one.

No, I don't know, though.

I decided to go straight by the purpose of finding a treasure chest.

Episode 16: A treasure chest

When I advanced straight, I reached a dead end immediately.

There, as expected, something like a treasure chest was there.

And...... there was a dragon.

Even if I say a dragon, as I see it even if it stands on its two legs, it is a little smaller than the 12-year-old me.

And its skin is yellow rather that something strong like scales.

with those small wings and that size, I don't think it can fly.

with that teary-eyed expression, it's cute.

Nevertheless, it looks like a dragon.

I must be cautious.

The small dragon rushed here.

Even though it isn't to the extent of the big dog, it has some speed.

In addition, both its nails and fangs are sharp.

It snapped at me, I probably would take considerable damage and it might be painful.

When I dodge the small dragon, the small dragon hits the wall.

Cute.

However, as soon as the small dragon regained to attack again, it spouted fire from its mouth.

No, that's a fire ball.

About level 3.

What, this small dragon, feels like have half of the strength of a big dog and fur ball.

so, I wonder if it has approximately the same power as a big dog and a fur ball.

I closely evaded the Lv3 fire ball that the small dragon shot at me, water emission shoot, shoot.

for the finishing touch, water ball.

with that, it was defeated.

.....

Well, according to fantasy novel series and other kind of games, dragon's meat is delicious, isn't it?

Is this delicious, too? I think that It's worth trying it.

Well, judging from appearance, it seems to be delicious.

It's worth trying, is.....?

I decided to dismantle nail, scale, skin and meat from the dragon.

I wrap it in the large dog skin from a little while ago, still my luggage is full to the brim.

..... For now, let's open the treasure chest.

Oh, it wasn't a trap.

The contents are also something like one piece of a disk/cd.

To see it well, I stretched my hand to take it closer to my face, a message was

displayed in my mind.

【SK1 「E: soap」 acquisition? 】

Is this the skill acquisition item Jizo was talking about?

I will learn it.

When the message appeared in my mind and I conveyed my affirmative will, the disk became a grain of light and disappeared.

【SK1 「E: soap」 acquired.

By the way, now that I taken the treasure chest, can I come back again? when I checked my status again, my level has become 18. as I didn't check my status, I don't know the actual time that my level rose. perhaps, at the moment that I check my status, my level rises.

Also, as I leveled up, my MP increased by 50.

I'll go for another round.

So, let's end it here.

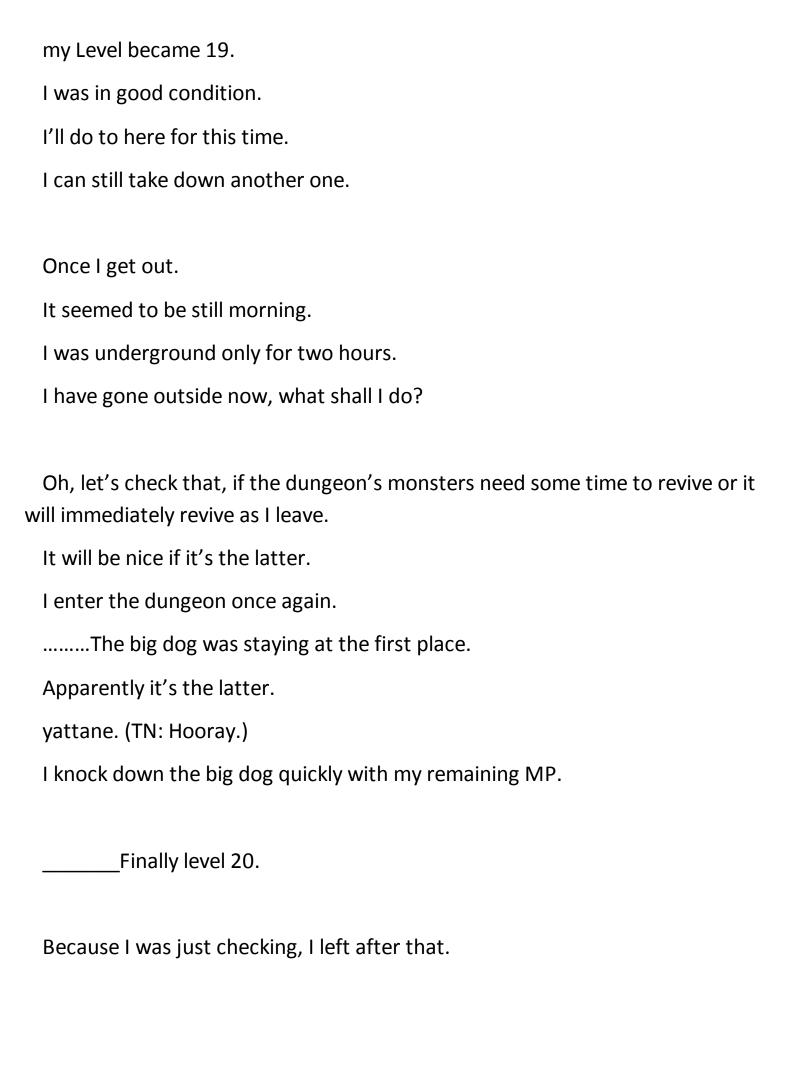
I go back till the crossroad from the treasure chest.

and go to the way that I didn't choose that time.

I encounter a monster immediately.

It's a small dragon like the one earlier.

I defeated it quickly, and only took its claw and scale.



Episode 17: Arim Ponders -2-

I had to go outside, but I'm still not sleepy.

So, I want to start making the bag, but I don't know how to tan leather.

first of all, I wash all of the big dog's skins that I gathered with water ball, and hang them on a branch of a tree.

...... Oh? In my mind, a message.....?

【SK2 「leather processing ★」acquired.】

Greaaaat!

as for the SKP needed to unlock its different levels, it is similar to \lceil dismantling \rfloor stages.

I assigned 3 SKP to it and made it level1.

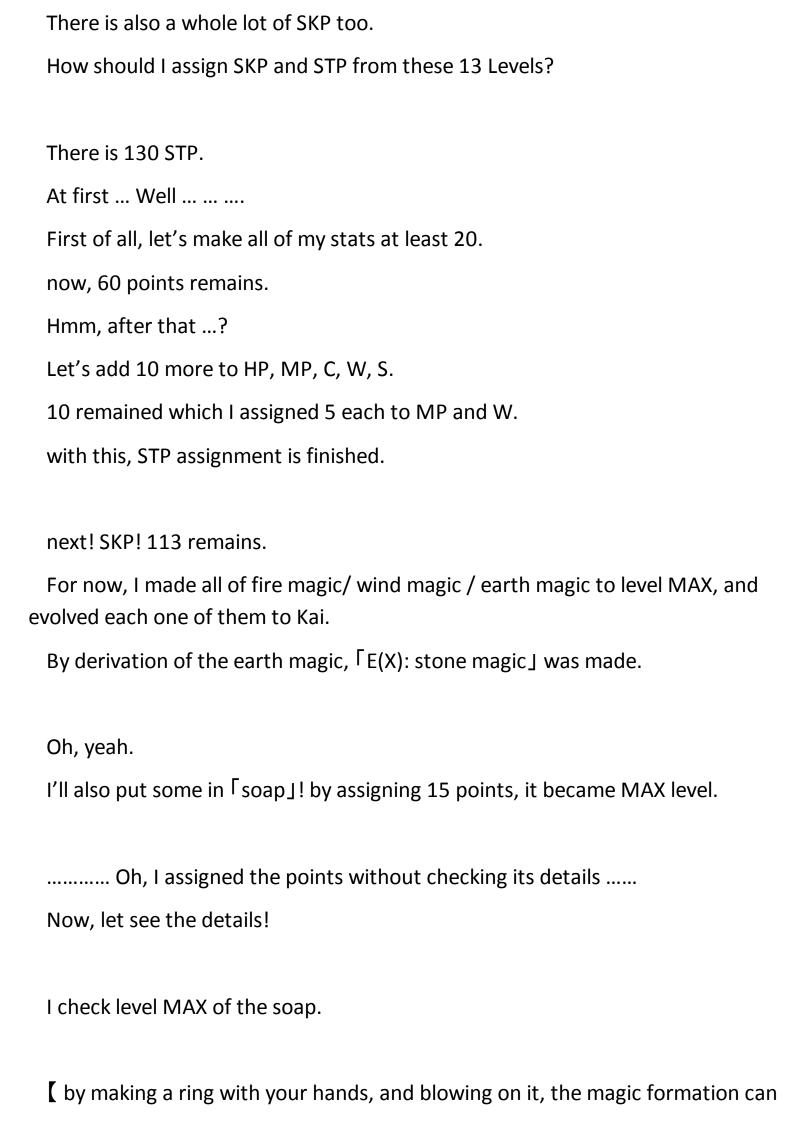
..... with my present belongings, I can't do the tanning!

First of all, I think that the process a short while ago was the best.

then, I raised the dismantling by one level.

Somehow, I found the places that I could dismantle from the big dog and fur ball and the small dragon!

That reminds me, I didn't assign any STP from Lv8 till now at all.



produce soap bubbles.

the number of soap bubbles are 1/10 of W, and MP consumed is 1.

if you don't adjust it, the size is fixed.

The size of the soap bubble can be controlled, Consumption MP of 1 soap bubble is \lceil base volume \times 1/10 of W double \rfloor on the occasion of 1 extra.

As far as there is MP, I can use it without limit.

MP increases by 5.

Oh, that is, the skill just to make bubbles.

... I made a blunder.

I saw it well.

Moreover, there are no evolution or derivation! I lost 15 points.

68 points remains.

Afterward Well.

I'll synthesize and think about it.

The one I want now is thunder! Why, you ask? because the main character in "dragon story" which is a famous RPG game, uses thunder magic at "start quest".

But what is it made of?

Probably, it does not have anything to do with fire and earth? After all is it water and wind? I shall try it to see if it is.

[$\lceil E(X) \rceil$: water magic] + $\lceil E(X) \rceil$: wind magic]= $\lceil E(X) \rceil$: thunder magic]cost: one E ranked monster core

Woa! Great! that's it.

	its performance is the same as water and wind magic.
	only, it requires 25 SKP.
	Oh, there are no problems.
	I make it MAX immediately.
	Furthermore, I evolve it to Kai.
	When evolving it into Kai, no cost was required.
	immediately, I assigned 12 points and made it at stage 1.
	As a result, I learned Thunder ball, and Thunder emission! I'm happy!
	The remainder is 31.
	just in case I raised \(\subseteq \text{sword art ★ } \) to stage 1.
aı	How about those 28? Mmm, after all, Should I raise thunder emission by nother stage? Let's do that.
	Well, 16 remaining but
	I leave it.
	Now, I'm tired of thinking.
	Good night.

	Main character's status until this time.
	In addition, MP rises by 30 because of the skill bonus.
	name: ARIM

```
EXP:6340
  HP:260/260 (30)
  MP:300/300 (35)
 A (attack power):120 (20) C (dexterity degree):130 (30) D (defensive
power):120(20) W (magic power):135 (35)
  S(agility):130(30)
  STP:0
 -Skill –
 SK1)
  [D: summon water dagger magic] Lv 1
  [D(X): thunder magic • Kai] Lv 2[D(X): fire magic • Kai] Lv 0
  [D(X):water magic • Kai]Lv 1[D(X):wind magic • Kai]Lv 0
  [D(X):earth magic • Kai]Lv 0
  [E:soap]Lv MAX
  [E(X):sense magic]Lv – [E(X):heal magic]Lv 2
  [E(X):ice magic]Lv - [E(X):stone magic]Lv - [E(X):reinforcement magic]Lv -
[E(X):weakening magic]Lv –
 SK2)
  [sword art \bigstar]Lv 1[body art \bigstar]Lv – [spear art \bigstar]Lv – [bow art \bigstar]Lv –
[dismantling ★]Lv 2[leather processing★]Lv 1
```

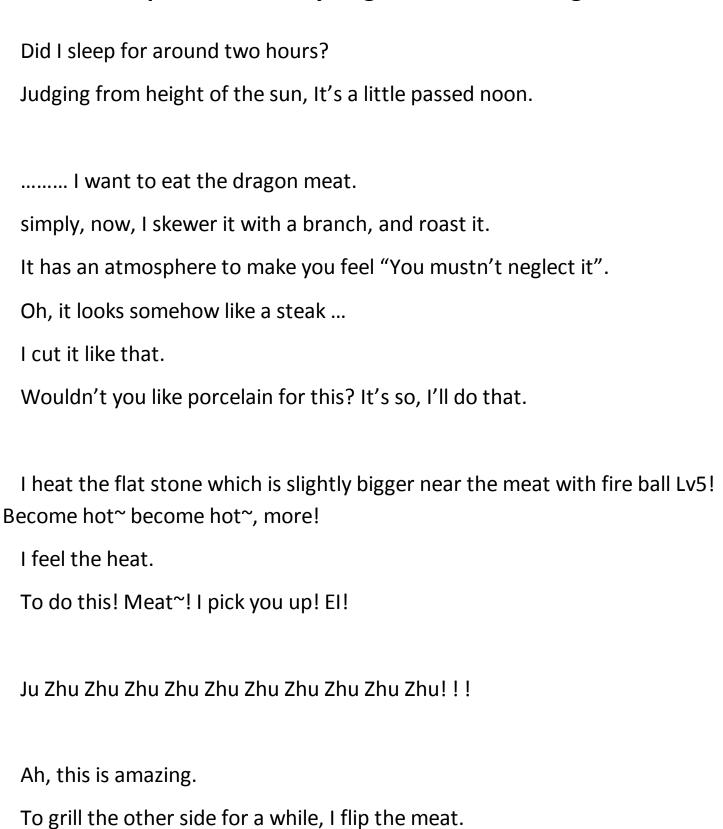
Level: 20

SKP:16			
Title: – Seal: –			

<TN P.S: I replaced quickness with agility.(because in games, it's mostly mentioned instead of speed)>

Levelmaker - Chapter 18

Episode 18: Gray dog, ominous castle gate



The color is great.
It looks too delicious
Completed! Small Dragon steak.
I wash several leaves from around, and Wrap the meat so that won't be hot That way, I grab it and, GABUUUUU!
ΓυΜΜΑ!!J
It is good, it is too good.
I cry unconsciously.
First of all, its grease is great.
Oil/Grease To be sure, it's oil, it is heavy, moderately, I should eat moderately!
Though there is nothing for seasoning, it is tasty!
Though it was a considerable amount of steak, I have eaten it in no time.
The small dragon, as soon as I find it, I have to hunt it!

Now that my stomach is full, I go into the dungeon again!

Now the MP is 300.

In addition, W raised too.

Therefore, I can defeat demons with one shot of thunder emission Lv2 (14 MP consumption) right now.

So, this time I kill 20!

In the Dungeon.

At first I defeat five demons in total while collecting the demon drops of the treasure chest route.

from the further point that I reached last time, when I advanced more, two big dogs appeared at the same time.

that never happened before.

anyhow, it can be defeated by a hit.

Furthermore, when I advance, two fur balls came out at the same time, two small dragons came out at the same time after that.

Spare room. (TN: I don't know what 余裕余裕。 means. it might mean calm room/ room room or...)

by the way, I only take the monster cores and meat and dog skins.

I really need a bag, soon.

When I advanced further ahead, a big dog, a fur ball, a small dragon, all 3 of them attacked at the same time.

naturally, I obviously won.

So far, a total of 14 animals.

I seem to be able to still go ahead.

and, when I advanced further from there, it was the end of the
dungeon.
Before my eyes, there is a thing similar to a castle gate with a considerable size.
Furthermore, as if protecting the gate in front, a dog with long beautiful gray hair stands.
The dog is different from the conventional ones till nowStrong.
However, it is still OK.
there is a Dreadful aura from the inside of the gate.
It is clear that there is the dungeon boss on the other side of the gate.
however, it is still soon to challenge the boss right now.
Let's challenge it when I reached Lv 60.
A dog with long gray hair stands in front of my eyes.
I accept the long hair dog as the bunch of experience points!
I shoot a flame/fire ball at the long hair dog to check.
And easily avoided.
It moves fast~.

the long hair dog nimbly moved in front of my eyes, and attacked with its claws.

I received a considerable amount of damage after 3 days.!

I take a distance and shoot a water emission.

It hit, without a flinch, it doesn't seem to collapse.

Hmm, Should I do it like the big dog after all?

as the opponent opened its mouth, a magic formation appeared (TN: invocated).

This fellow, intends to shoot an emission!

I recited a water emission immediately, in order to hit the "wind emission" of the opponent.

I seemed to be able to counter it well.

Still, I was indeed surprised that it used the emission.

GUNUNUU..... very difficult to deal with ... err.

It is strong.

Because the opponent was going to rush, I shot a water emission at once, it hit however, other than getting its hair wet, the damage was little.

Moreover, that fellow didn't stop from the force, and bite me.

The Pain......

his strength is approximately the same as mine.

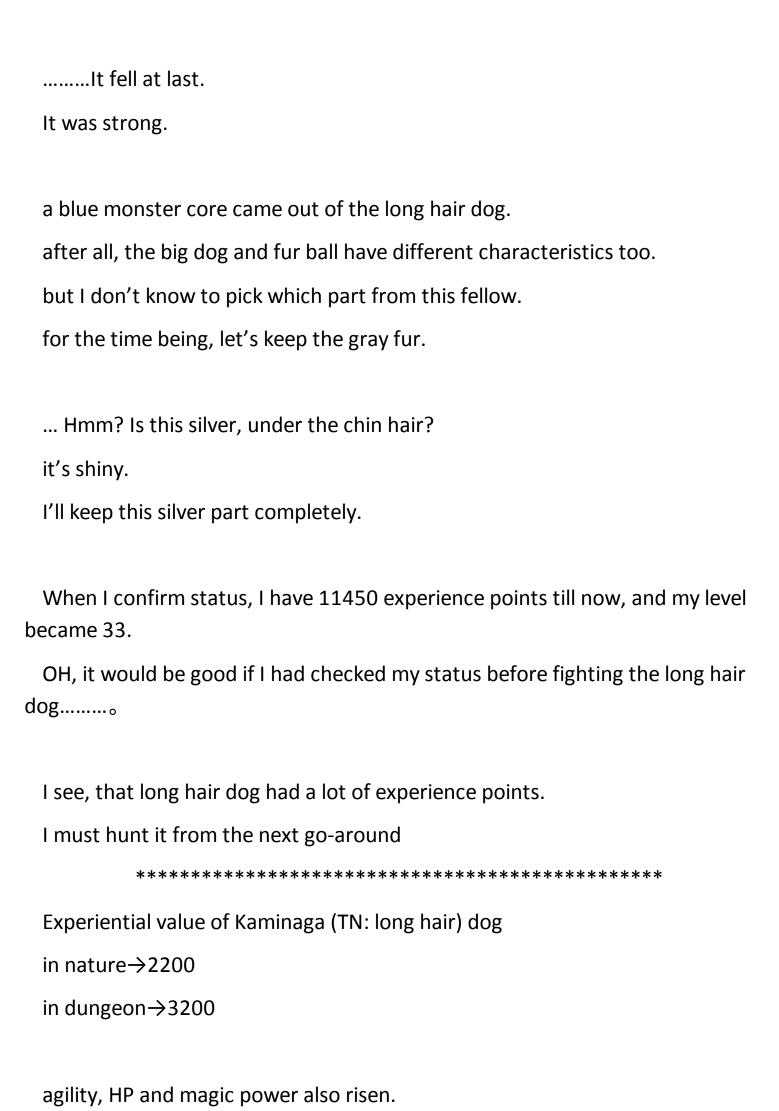
Well, what should I do?

Oh, yes. Let's use that. [Soap] so, I chanted. The number to appoint is 13 times. with 13 MP, 169 bubbles came out. <TN: LOL, a bubble bath for doggie > I use it to blind him! I set the magic formation in front of the long hair dog's eyes. Launch! the long hair dog became cautious for a moment because of the magic formation. The bubbles come out from there!! Though soap bubbles as large as a fist in large quantities came out of the magic formation, the long hair dog became preoccupied with it. right now! I was hoping for that moment! [Water emission!] with this blow, I poured so to "wet the whole body hair"! Because the hair will suck in the water he should get heavy. the long hair dog was surprised with that one shot. I have already prepared for one more in the meantime.

again, I fire water emission.

To make the long hair dog dripping wet from head to foot. As planned, the long hair dog's movement is clearly poor compared to a while ago. When it is like this, I can easily evade the opponent's attacks and it would be easier focus on using magic. Besides, having used only the water emission so far, there is other reason too! A conduit for electricity! now, he has water all over his body. There, Thunder emission! J Your farewell gift! because his movements became dull, he couldn't avoid it. The moment when the thunder emission hit, electric current flows to its entire body! ... Um, won't fall even with this? even so, the long hair dog became unsteady. I shoot another shot of thundered mission.

Thud



Levelmaker - Chapter 19

Episode 19: The level raising that doesn't stop

I was so tired...

I leave the gate and go back, I pick up the fangs and blue meat that were dropped after the corpses disappeared, I found a feather which looks like the drop from the dragon while going back the way I came.

..... It is still before the evening.

I washed the leather of a big dog, and let it dried, made the meat of small Dora like before and ate it.

... When I noticed, I was informed that the skill \lceil cooking \bigstar \rfloor was acquired.

I already healed my wound with a heal, Should I sleep now? No, let's think about something a little.

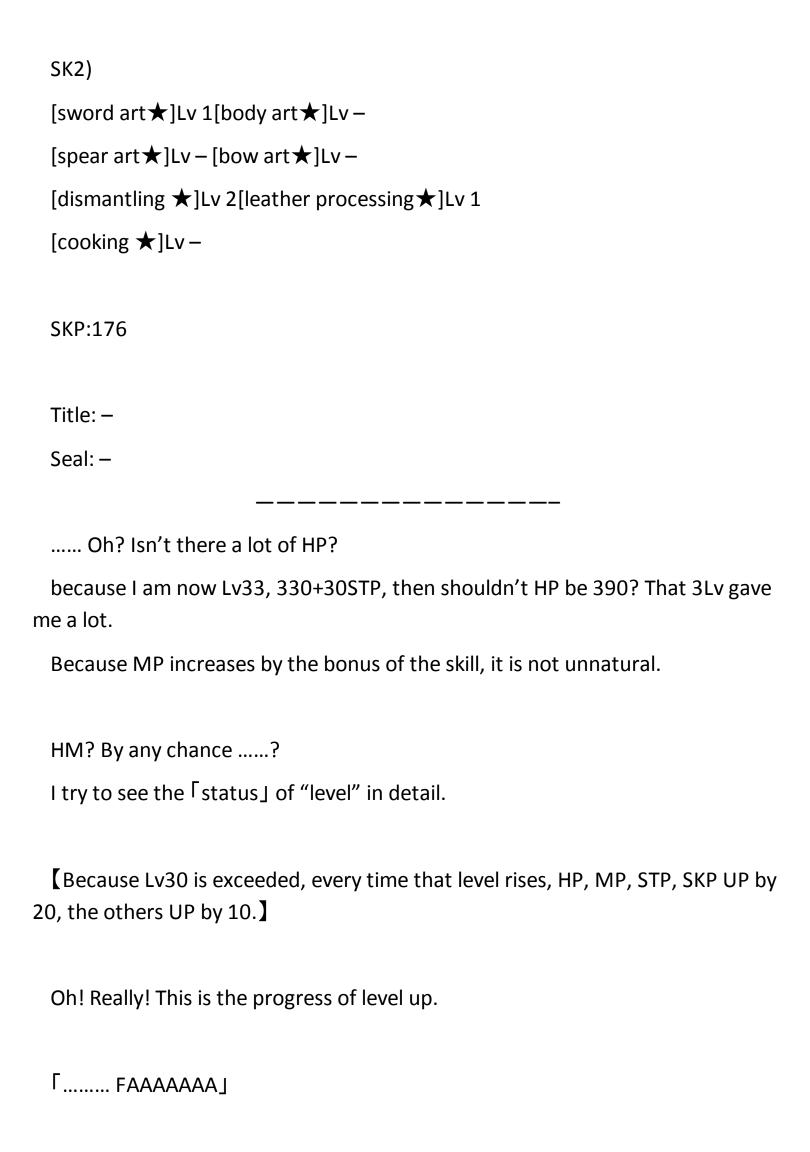
I am not yet sleepy, and become drowsy... Right?

Umm, ... That reminds me, I had a hard fight with that long hair dog, it means that I cannot yet defeat the boss after that gate

I still have to raise my level.

I postpone the assignment of STP and SKP, let's only look at the status now.

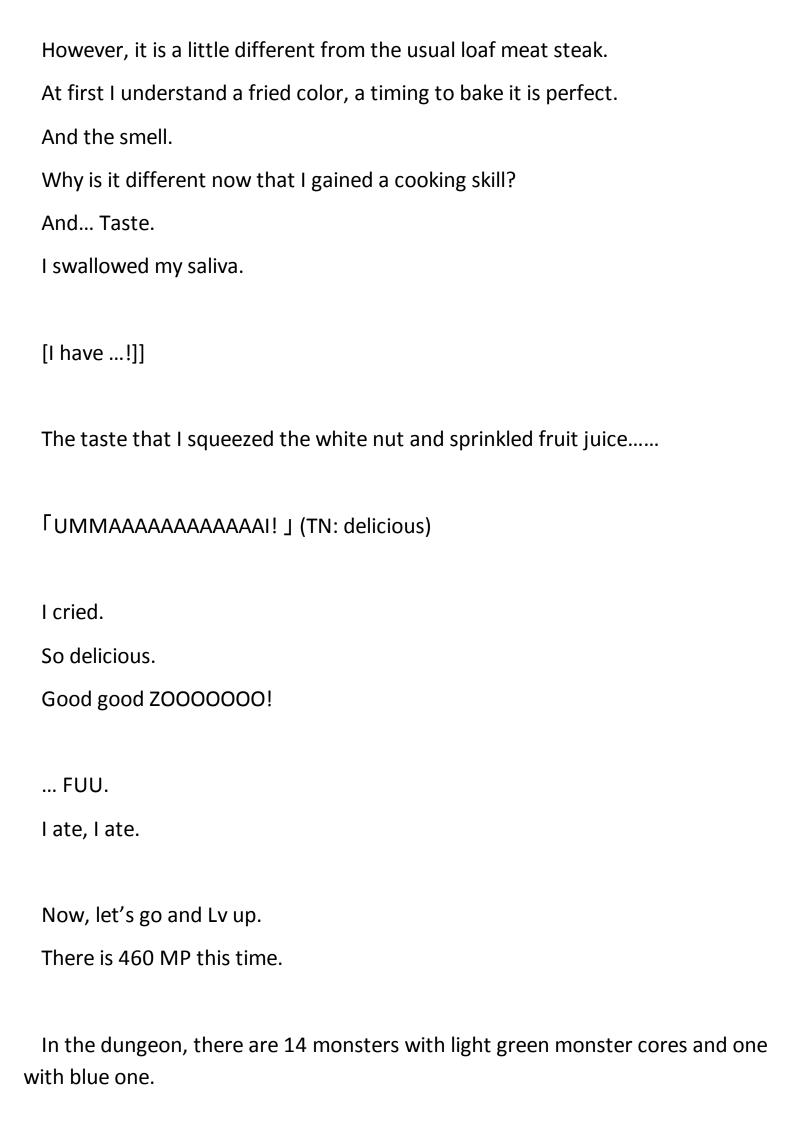
- Status -Name: ARIM Level: 33 EXP:17790 HP:420/420 (30) MP:460/460 (35) A (Attack power): 200(20) C (dexterity degree): 210 (30) D (defensive power): 200(20) W (magical power): 215 (35) S (agility): 210 (30) STP:160 - Skills -SK1) [D: summon water dagger magic]Lv 1 [D(X):thunder magic • Kai] Lv 2 [D(X):fire magic • kai]Lv 0 [D(X):water magic • Kai]Lv 1[D(X):wind magic • Kai]Lv 0 [D(X):earth magic • Kai]Lv 0 [E:soap]Lv MAX [E(X):sense magic]Lv – [E(X):heal magic]Lv 2 [E(X):ice magic]Lv - [E(X):stone magic]Lv -[E(X):enhancement magic]Lv - [E(X):weakening magic]Lv -



	I did a big yawn.
	Well, I'm sleepy.
	Good night.
	I woke up.
	Good morning.
	Today is also level raising.
	which reminds me, I learned 「cooking★」
	I will raise it to level 2.
	10 SKP was consumed.
	MUMU is understood, it's understood!
	err, in the heart of tree leaves, tree fruits similar to white mandarin oranges.
	Oh, you can eat!
t	Because it would be unpleasant if it's a poison, I ignored it so far, my intuition ells me that I can eat it.
	And, If I squeeze the fruit and set it on the meat, moderate sweetness

Like last time, I cook a porcelain steak similar to before.

overcomes the sourness ... I feel such.



the light green ones will be defeated with one thunder emission Lv1 from now on.

And, as for the long hair dog, I will shower it with electric shock while getting it wet, like last time to defeat it.

last time, 3.5 water emission and two thunder emission Lv2 was used to damage it.

this time, two water emissions with two thunder emission Lv2 will be enough. one round consumption MP will be, 220.

I can go for two laps!

Then, I'm off.

Now.

As a result of this time.

I get 22900 experience points, which makes it 40690 in total.

My level became 41.

STP and SKP aren't falling.

I'm left with 400 STP and 406 SKP, also, my MP became 700 too.

I will go for three laps tomorrow.

By the way, Because the method to get the material was very good for carrying around this time, I got all the parts that could be removed from the monsters.

Oh, I simply dismantle the parts that I want and left the other parts at the place, while returning I pick up the drops that was left there.

I'll soon rest today, but it's still before noon.

Therefore, I make a bag with a large dog's hide in the remaining time.

As for me, my grade was 8 at home economics from 10.

FUFUN.

I was able to make it like a bag.

I made 2 bags with three big dog's hides, in a hurry.

one for monster cores, and the other one for the materials that I gather in the dungeon.

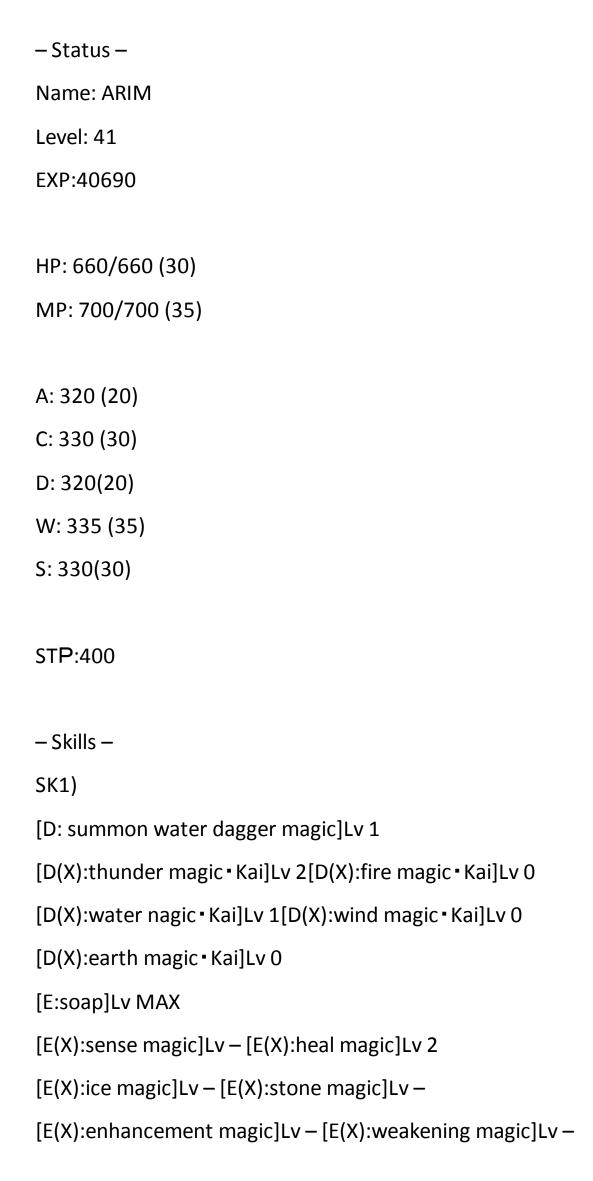
It was already dark.

It took more time than I thought.

Let's sleep today.

Good night!

This is the status.



SK2)

[sword art★]Lv 1[body art★]Lv –

[spear art★]Lv – [bow art★]Lv –

[dismantling★]Lv 2[leather processing★]Lv 1

[cooking★]Lv 2

SKP:406

Title: –

Seal: –

Levelmaker - Chapter 20

Episode 20: Anyway, It's Level raising

	Good morning!
	I make three bags today after going into the dungeon three times!
	Then, I'm off!
	Hmm, the level up is worse now
٧	After I went underground for three times, I obtained 34800 experience points, which in total became 75490.
	My level becomes 47.
	I'll assign STP and SKP, when my level exceeds 50.
	with the big dog's hide, I produced 5.5 parts of the bag.
	along the way, I learned \(\sext{sewing ★ } \) skill.

immediately, I used 7 SKP, and raised it to second stage.

I slept at once on that day.
Good morning.
ANAZUMU 8th day.
There is 820 MP, the water emission needed to defeat the long hair dog reduced to on, I can do 4 laps now.
Hmm, I go at once.
Oh? If I ran 4 laps today, how many laps should I run
Yeah, 8 laps.
Today's report.
I got 44600 experience points, which makes it 110090 in total. My level became 52.

Furthermore, from level 50, with each level-up, HP, MP, STP, SKP raise 30

On top of that, as the reward for exceeding level 50, 100 points were added to STP and SKP. Therefore, there are 710 STP and 709 SKP. Because it is troublesome, I left a lot of things. (TN: I think it is about the report) No, it is not only the status. A tremendous amount of booty. This bag is not enough. I already do a steak as I eat and sleep for today and, I will make bags tomorrow. Good morning~! After taking a bite from a fruit for breakfast, I concentrate on making a bag. However, the speed to be built is extremely fast. One bag can be made for around 10 minutes, and it's benefit of C and the sewing skill, isn't it?

point besides that 15 points.

Therefore, I made 15 bags for today.

those bags could be made quite earlier than I expected, so I'll dive into the dungeon.

Oh? Didn't manage the status? It is troublesome.

First of all, I should think about it.

Oh, Well, I really need to reduce the consumption of MP considerably, Should I bring up the \(\Gamma\) summon water dagger magic \(\J\) and \(\Gamma\) sword art \(\Dmu\) \(\J\)?

anyway, I made sword art and water dagger to MAX.

I use 127SKP in total.

Because sword art and water dagger became MAX, A rose by 15 in total.

and then, $\lceil D :$ summon water dagger magic \rfloor became $\lceil C :$ summon water sword magic \rfloor and $\lceil sword \ art \bigstar \rfloor$ became $\lceil sword \ smanship \bigstar \bigstar \rfloor$.

the cost was 5 and 3 D rank monster core.

I think that light green monster core was a D rank.

Furthermore, it cost 60SKP for \(\text{C} : \text{summon water sword magic} \) to bring it to level 2 and 45 for swordsmanship to bring it to level 3.

the SKP needed to bring them to MAX, for water sword is 75 and for swordsmanship is 150.

477 SKP remains.

by the way, the summon water sword magic, as its name suggests is a magic that summons a sword of water.

the power of the sword is 15 W.

It consumes 30 MP for one-time use.
swordsmanship is the extension of sword art for prolonged use, the contents didn't change much from the sword art.
these two skills are truly compatible.
I think so.
with this, let's do the rounds for today~!
Oops.
I got into the swing too much.
No, well, I was able to do a round with one water sword and two thunder emission in the end
The MP was 920.
In other words, I can still do 13 more rounds.
The experience points that I got is 150800.
The total is 260890.
Present level is 67

Of course, it can also summon the dagger at level 0.

Huh heh I'm tired.

When I was playing dragon story, I raised my hero's level to 99 in one night, I was too tired then.

It's different when you move your body.

And, the spoils of war are YABAI. (TN: YABAI have different meanings: dangerous, awful, crap, cool, amazing. [no kidding there are two completely different meanings, WTF japan!]) I must sew all the time tomorrow.

Oh, really, It's night already!
Going to bed to sleep.
Good night.

Approximately, I need 40 bags.....

Good morning.

Today, I will make some bags.

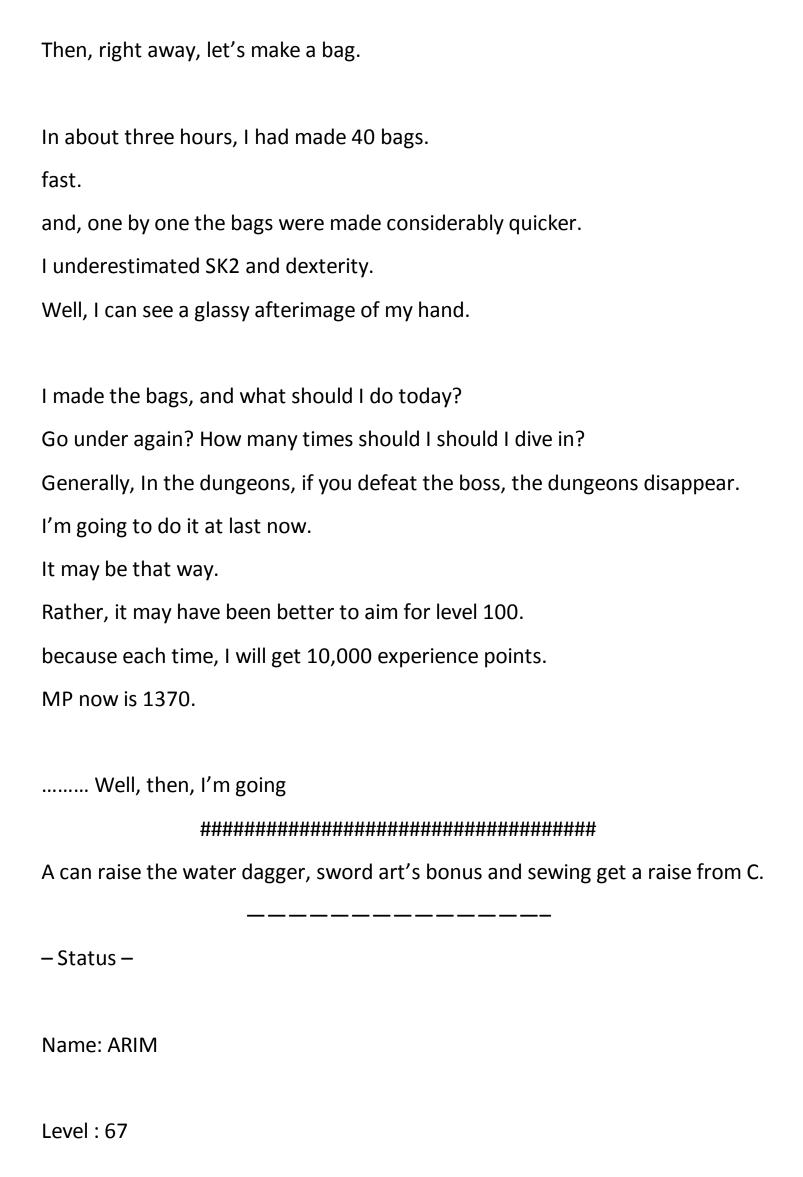
I tuck.

Well, troublesome habit.

...I see; I should make the \(\section \) skill's level to MAX.

I paid 23 SKP and made it level MAX.

C went up by 5 as a bonus.



EXP:260890 HP: 1330/1330 (30) MP: 1370/1370 (35) A (attack power): 685 (20) C (dexterity degree): 680 (30) D (defensive power): 665(20) W (magical power): 680 (35) S (agility): 675(30) STP:1260 - Skills -SK1) [C: summon water dagger magic]Lv 2 [D(X):thunder magic • Kai]Lv 2[D(X):fire magic • Kai]Lv 0 [D(X):water magic • Kai]Lv 1[D(X):wind magic • Kai]Lv 0 [D(X):earth magic • Kai]Lv 0 [E:soap]Lv MAX [E(X):sense magic]Lv – [E(X):heal magic]Lv 2 [E(X):ice magic]Lv – [E(X):stone magic]Lv – [E(X):reinforcement magic]Lv – [E(X):weakening magic]Lv –

SK2)

[swordsmanship★★]Lv 3
[body art★]Lv -[spear art★]Lv - [bow art★]Lv [dismantling★]Lv 2[leather processing★]Lv 1
[Cooking★]Lv 2[sewing★]Lv MAX

SKP:904

Title: –

Seal: –

Levelmaker - Chapter 21

Episode 21: Madman-like level up

OK, it is the time for the results.

I could defeat all the monsters with one swing of the water sword, I went around it for 22 times.

Gee, I was really tired! Tension rose when I was too tired.

Oh, how many times was it that I did a round?!

or was it 43 times?

I got 255200 XP points this time.

It is 516090 in total.

The level is 78.

After exceeding 70, HP, MP, SKP, STP goes up by 40 with each level up, and the other stuff goes up by 20.

I had to make 70 bags for loot.

a Troublesome habit.

By the way, I need to carry a bag for all sorts of creatures in the dungeon.

If something is in the dungeon, it wouldn't go bad, would it?

Mysterious ...!

Then good	night	!

Good morning.

I'm making bags from morning today.

There is almost no concern for the materials.

with the exception of the big dog hide, which I'm making the bag from this guy's leather.

heck, I feel foolish for creating the bags from the big dog's hide. the hide is a really good fur in fact.

It's black and glossy, it may have been better if I made a coat or clothes from it.

I have to cherish the big dog's hide.

It's the furball fellow that should become a bag, in particular.

only this hide remains after harvesting the fur, only this really has use.

and it seems that its durability is not high like the small dragon's.

well, I swiftly make it.

Is this because C went up? I have finished in 5 hours.

by simple calculation it was supposed to take 7 hours.

One bag is completed in 4 and a half minutes.

leaving that aside, I intend to go deeper. relaxing for a short time, should I set up and allocate my skills?! first of all, I make the \(\text{dismantling} \) and \(\text{leather processing} \) to MAX level. should I change cooking too? I'm satisfied with it for now. because \(\text{dismantling} \) and \(\text{leather processing} \) became level 3 naturally, each of them only needed 18 points, 36 points in total was consumed. Then I dive in. (TN: "the dungeon", it just says I sink/dive, but you what it is saying by now.) My MP is 1780 now. But because I'm slightly worried, I'll use 5 STP on MP. now MP became 1790. (TN: LOL, how anxious was he?) I dive in 30 times approximately. I dive in through the night. Sayonara.sleepy。 This time...I got...348000 XP points...... In total.....faaaa (yawn sfx) ...it became 864090......

n	but for tomorrow I need to make another 100 bags too, don't you think? . nay not be able to dive in I'm in trouble
	Good night
	Good morning.
	I slept well.
	well then, I have to make 100 bags, that's a lot.
	well, this time, I was able to make them in six hours.
	1 in three and a half minutes.
	I'm exhausted.
	well then, I need to get to level 100 quickly.
	only four more times to level-up.
	till I get to level 100.
	for this time, I am going to go on until I reach the end of my MP.
С	and, I will stop making bags for today, after I made the bags tomorrow, I will hallenge the dungeon's boss.
	Let's do that!

my level honestly, became 96

It's MP-check-time for the day.
My MP is at 2600! with this, I can dive down 43 times!
Let's do that after I took a nap.
It really helped that I took a nap.
anyhow, I need to maintain my consciousness.
This time I got 498800 experience points.
1,362,890 in total.
My level 1 1 7
117?
I surpassed level 100!
Furthermore, according to the message after I reached level 100, I got 500 STF and SKP as commemoration.
In addition, from level 100 forward, HP, MP, SKP, STP rise by 50 and other stuff rise by 25 with each level-up.
tomorrow, after I sewed 135 bags, I will challenge the boss.
Good night

Good morning.
first of all, let's make 135 bags.
I was able to do it in a little less than five hours.
each bag in 2 and a half minutes, it was completed at a terrific speed.
Ok now, I need to get back to the castle gate.
I entered the dungeon and defeated the monsters along the way quickly and arrived before the castle gate.
when I first got here at the castle gate, the atmosphere was so ominous, but don't feel anything comparatively now